Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 09975759 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE FOR OR BASIC FEE NUMBER FILED NUMBER EXTRA BASIC FEE 370.00 740.00 TOTAL CHARGEABLE CLAIMS 18 Ø minus 20= X\$ 9= X\$18= OR 4 INDEPENDENT CLAIMS minus 3 = X42 =४५ X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENTA** REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus *** X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) HIGHEST (Column 1) ¥ (Column 3) CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL AMENDMENT RATE TIONAL PREVIOUSLY AFTER **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-C REMAINING ADDI-NUMBER PRESENT AMENDMENT TIONAL **AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE AMENDMENT PAID FOR FEE FEE Total

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Minus

Minus

The "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Independent

OR

OR

OR

OR

X\$18=

X84=

+280=

ADDIT. FEE

TOTAL

X\$ 9=

X42=

+140=

ADDIT. FEE

TOTAL

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20," "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3,"